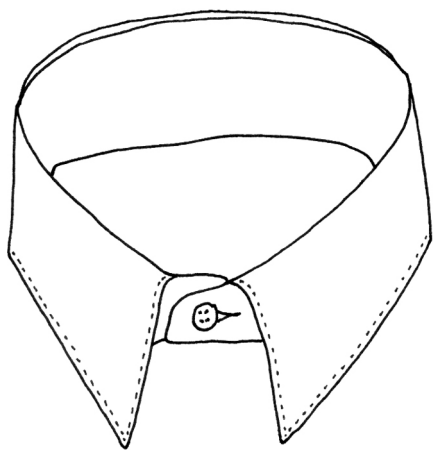


marmot, marmotte

Un jeu de Marie Chéné



n. m.



n. f.

16 cartes n. m.
(nom masculin)

16 cartes n. f.
(nom féminin)

marmot, marmotte

Les cartes du jeu vont par deux, à chaque carte féminine (n.f.) correspond une carte masculine (n.m.). Par exemple, la carte « marmotte » va avec la carte « marmot ». Quel drôle de couple !

Il y a des mots plus difficiles que d'autres. Pour t'aider, trie les cartes : un côté n. f., un côté n. m.

Découvre-tu les 16 couples ? Oui ? Bravo !

Maintenant tu peux jouer au Memory, seul ou à plusieurs : mets les cartes à l'envers, retourne-
en une, et cherche celle qui lui correspond. Petit à petit, retrouve tous les couples. Celui qui en rassemble le plus a gagné. Pour cette fois.

Colle ici

marmot, marmotte

marmot, marmotte

Un jeu de Marie Chéné

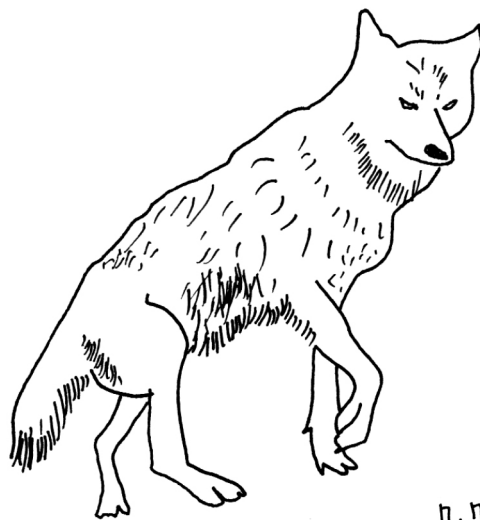
Fonds Régional d'Art Contemporain
Provence-Alpes-Côte d'Azur

Colle ici



n. f.

4---▷

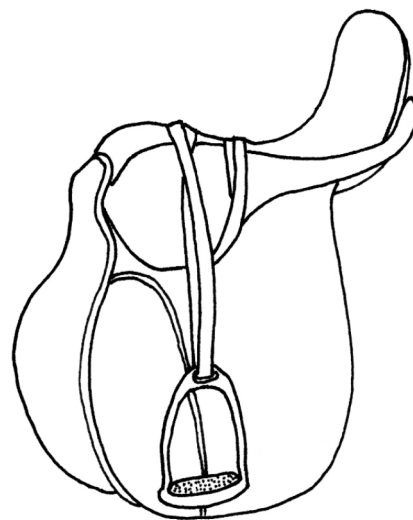


n. m.

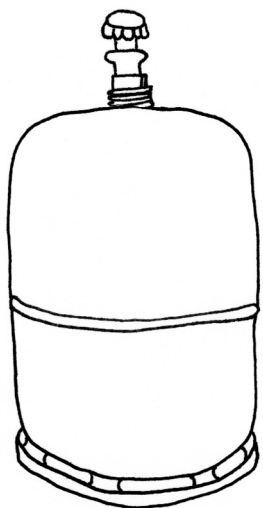


n. m.

4---▷

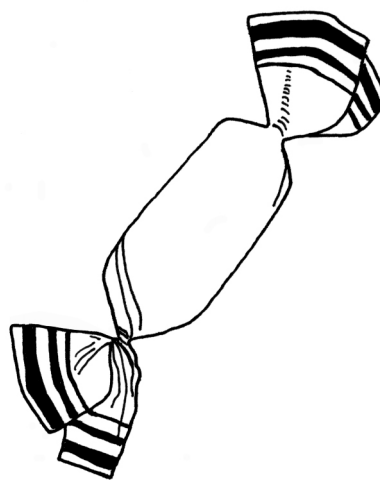


n. f.

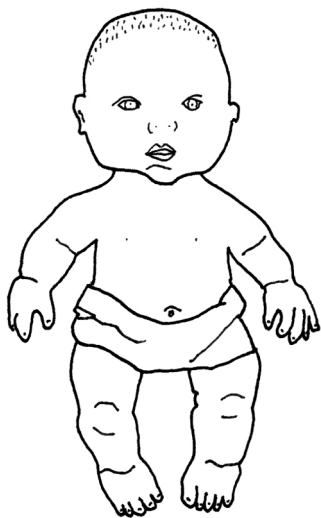


n. f.

4---▷



n. m.



n. m.

4--->

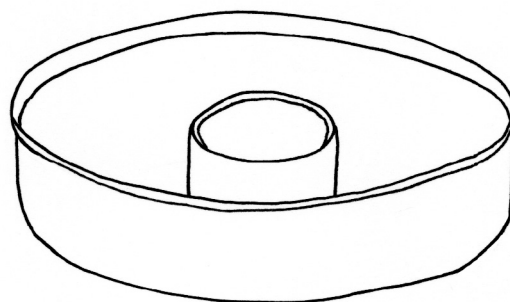


n. f.

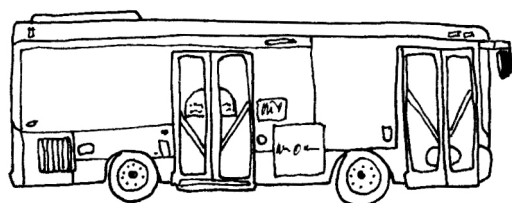


n. f.

4--->

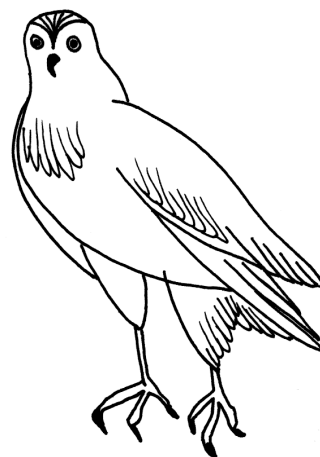


n. m.

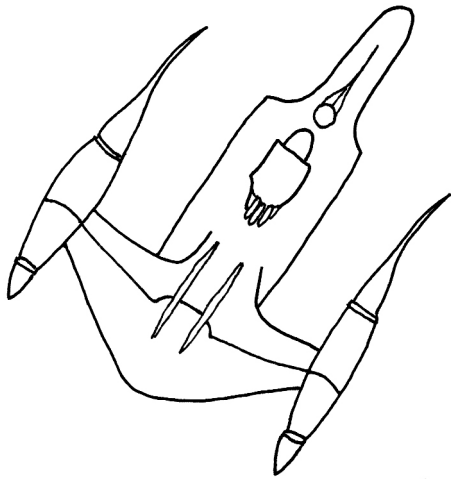


n. m.

4--->



n. f.

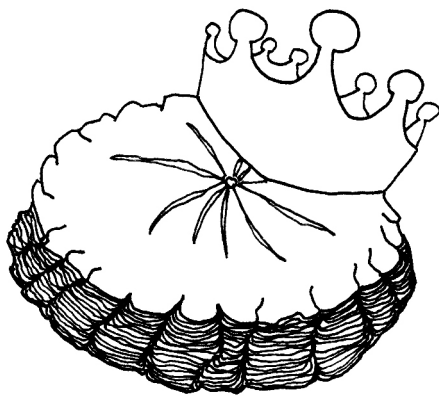


n. m.

4--->

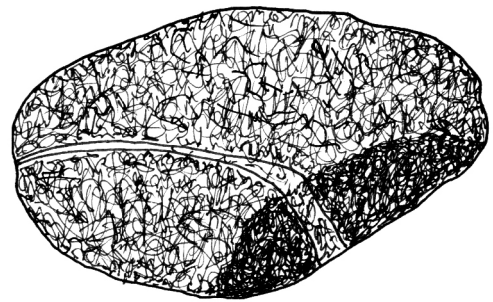


n. f.



n. f.

4--->

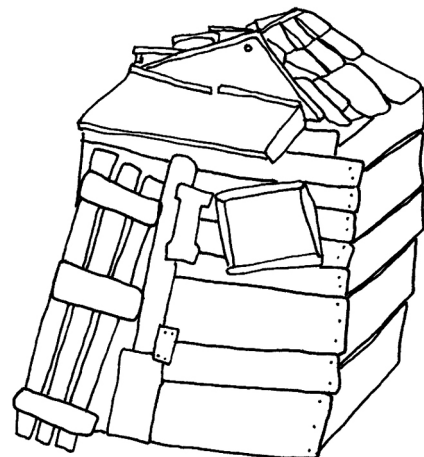


n. m.

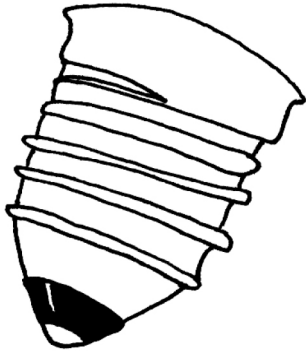


n. m.

4--->

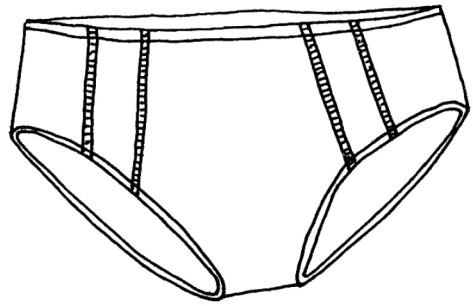


n. f.

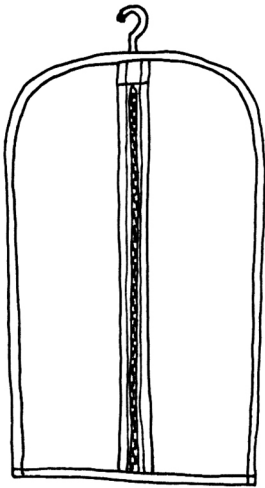


n. m.

4--->



n. f.

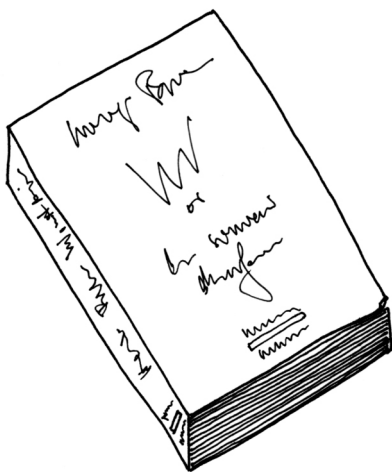


n. f.

4--->

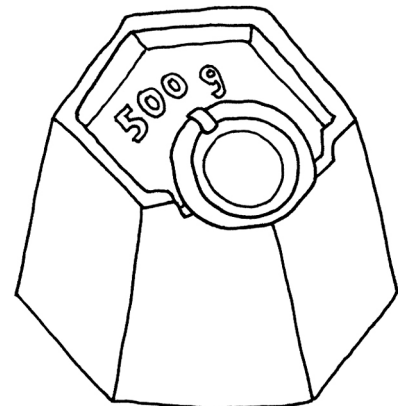


n. m.



n. m.

4--->

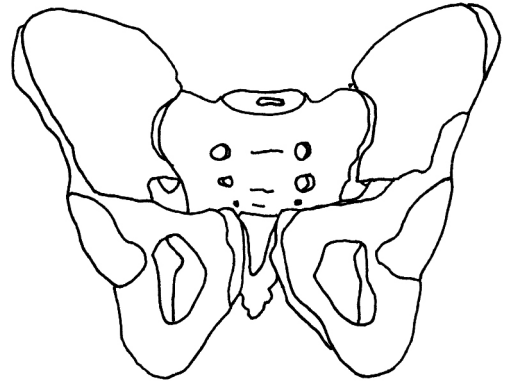


n. f.

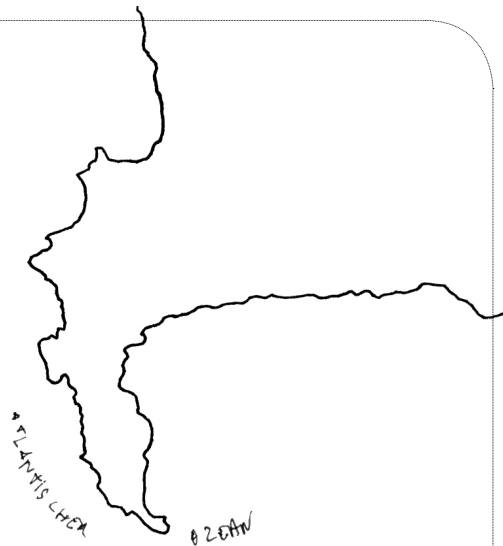


n. f.

4--->

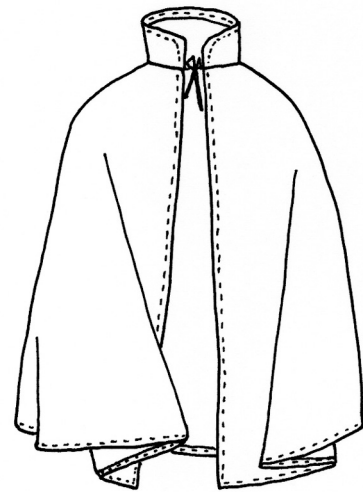


n. m.

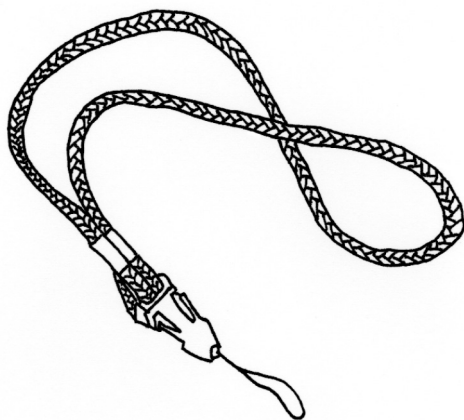


n. m.

4--->

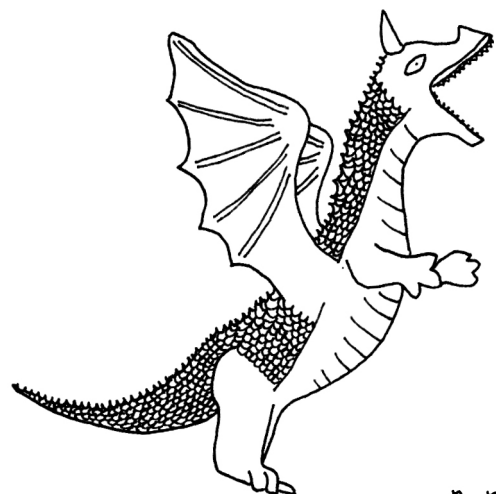


n. f.



n. f.

4--->



n. m.

